

# Interface designer crafting things that are a little warm, a little whimsical, and highly usable.

## Experience

### Interface Designer

MESH  
Jan 2022 – Present

Leading visual direction; produced design system after brand refresh; crafting user flows for new & updated features; designing high-fidelity prototypes for stakeholder demo & handoff to developers.

### UX/UI Designer

Good Humans  
Nov 2021 – Dec 2021

Conducted user & market research; led creative direction; crafted user flow, produced style guide, & designed high-fidelity prototype for a questionnaire-based onboarding experience for a brand-new mobile app. *In collaboration with Ironhack Paris.*

### Set Costumer

Film & TV Industry  
Jan 2017 – Feb 2021

Implemented & safeguarded costume designer's vision while accounting for various on-set demands; maintained costume continuity across non-sequential shooting schedule; ensured comfort & protection of principle cast.

### UI Designer

Apex Evaluation  
Jan 2014 – Jul 2016

Redesigned survey reports & UI of iPad app; designed & built company websites with Squarespace & custom CSS; designed dashboard to view & manage responses from various surveys from multiple schools across district.

## Education

### Ironhack Paris

UX/UI Design Certificate  
Sep 2021 – Dec 2021

Completed 5 projects in a 10-week intensive course teaching UX/UI Design. Final project selected among cohort's **top 3** and presented live to a public audience.

### Santa Fe Univ. of Design, University of New Mexico

Filmmaking, Media Arts  
Aug 2011 – Dec 2013

Focus in Production: Direction.  
Art history & theory, genre conventions & evolution, screenwriting, visual storytelling, aesthetic & composition principles, team leadership, digital & film photography.

## Skills

Figma, Sketch, Adobe Creative Suite, InVision, HTML5, CSS3

User-Centered Design, Information Architecture (IA), Wireframing, Prototyping, UI Design, Atomic Design, Design Systems, Interaction Design (IxD), Handoff, Usability (Heuristic) Evaluation, UX Research, User Interviews, Affinity Diagramming, Agile, Feature Prioritization, Lean UX,

## Languages

### English

Native

### French

B1 (Intermediate)